

# Marlin Coast Bowls Club

## SATURDAY MORNING SCROUNGERS



**GREEN FEE** - \$10.00

### REGISTRATION

Online at club website or on sheet at club.

For play to proceed minimum of 6 registrations required

**START TIME** - Be there at 9.15am sharp for a 9.30am start.

### PROCEDURE OF PLAY

1. The allocation of players to rinks order of play for the first end will be determined by draw. (paddle pop sticks in bucket).
2. 2 jacks and 1 mat will be used. Jack will be set 2 metres from full length.
3. Length of end can be changed by winner of end [closest to jack] moving mat up or down the green.
4. Each player will use 3 bowls, singly in turn.
5. Order of play for the first end shall be shown on score card. Order of play for subsequent ends shall be determined by closest bowler to jack plays first next closest second bowler etc.
6. Play will be over 16 ends with as far as practical 3 players to each rink and up to 5 players. [Can be played with 6]
7. Driving not considered to be in the spirit of the game.

**SCORING** - 3 - Closest the Jack, 2 - second closest, 1 - third closest

### PENALTIES

- **Minus 5 Points** - Causing the jack or your bowl to go out of bounds or in the ditch. (In the event the jack goes out of bounds or in the ditch the end is declared dead and replayed)
- **Minus 5 Points** - Deliberately hitting opponents bowl out of bounds
- No player is permitted to inspect the head. Offenders forfeit any further bowls and shall not score on that end.

### FINALS

At the completion of 16 ends the player with the highest score on each rink will play off to determine the overall winner and runner up for the day. For finals play off.

- The order and rink of play for the semifinals shall be determined by draw - (paddle pop sticks in bucket)
- Where there is an uneven number of players in the semifinal (5 & 7 rinks) the additional semi-finalist shall be the player with the most points who did not win their rink. In the event of equal score each shall play one bowl with the closest securing the additional position.

The following table details how the finals are to be played.

| Number of rinks in first round | Finals Play off – each game shall comprise of two ends               |
|--------------------------------|--|
| 4 or less rinks                | 1 final made up with the winners of each rink.                       |
| 5 rinks                        | 2 semi final games (3 players) with the winner of each playing final |
| 6 rinks                        | 2 semi final games (3 players) with the winner of each playing final |
| 7 rinks                        | 2 semi final games (4 players) with the winner of each playing final |
| 8 rinks                        | 2 semi final games (4 players) with the winner of each playing final |

In the event of a tie in any round, the two players will bowl one more end of 1 bowl each with the winner being one closest to the jack.

**DISPUTES** - In the case of a dispute, the umpire's (person/s running the day) decision will be final.

#### **HANDICAPPING**

1. The winner of the final will be handicapped by 5 points for the next match he/she plays and the runner-up 2 points.
2. Handicaps will be reduced by 1 point after each subsequent match played.
  - Next game handicap 5 pts, following game 4pts, following game 3pts etc until 0 handicap.
  - If, however the person wins the next game or is runner up the handicap will be the existing points plus the points for the new result. (e.g., two wins in a row will result in a handicap of 9 for the next game)

**PRIZES** - Amount dependent on number of entrants, however minimum \$50.00 – 1st, \$10.00 – 2<sup>nd</sup>.